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# Optimizing 5G Networks for Low-Latency Communication: A Reinforcement Learning-Based Approach



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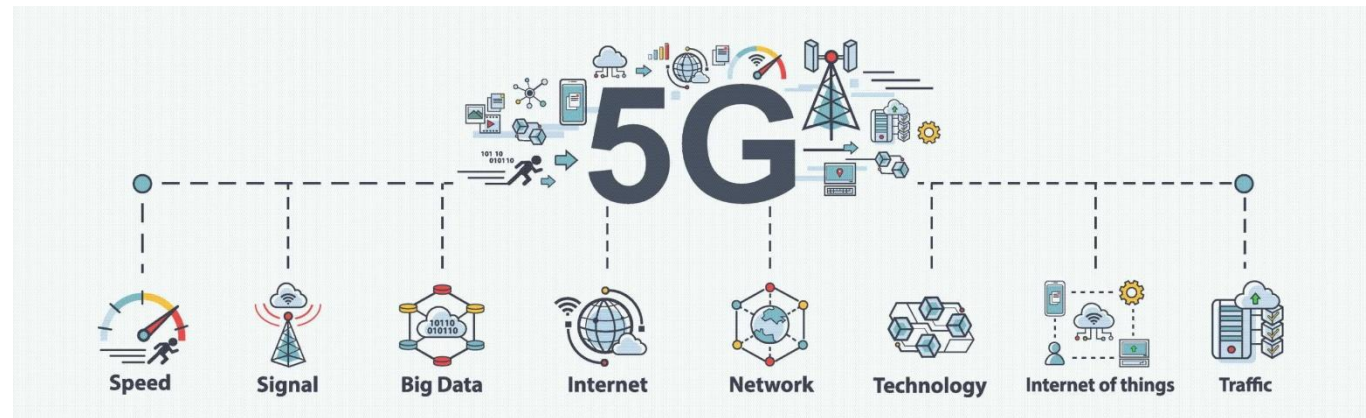
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# Agenda

1. Introduction
2. Problem Definition
3. Network Architecture and Dataset Overview
4. Reinforcement Learning (RL) Methodology
5. RL Environment
6. RL Algorithms for 5G Network Optimization
7. Results and Evaluation
8. Conclusion

# Introduction

- **Cyber-Physical Systems (CPS)** and **Industrial Internet of Things (IIoT)** are revolutionizing industrial automation by integrating real-time data sensing, transmission, and analytics.
- A key component enabling these technologies is the **Edge-Cloud continuum**, optimizing data processing between edge devices and cloud systems.
- **5G networks** serve as the backbone, providing high-speed connectivity essential for real-time industrial operations and smart manufacturing.

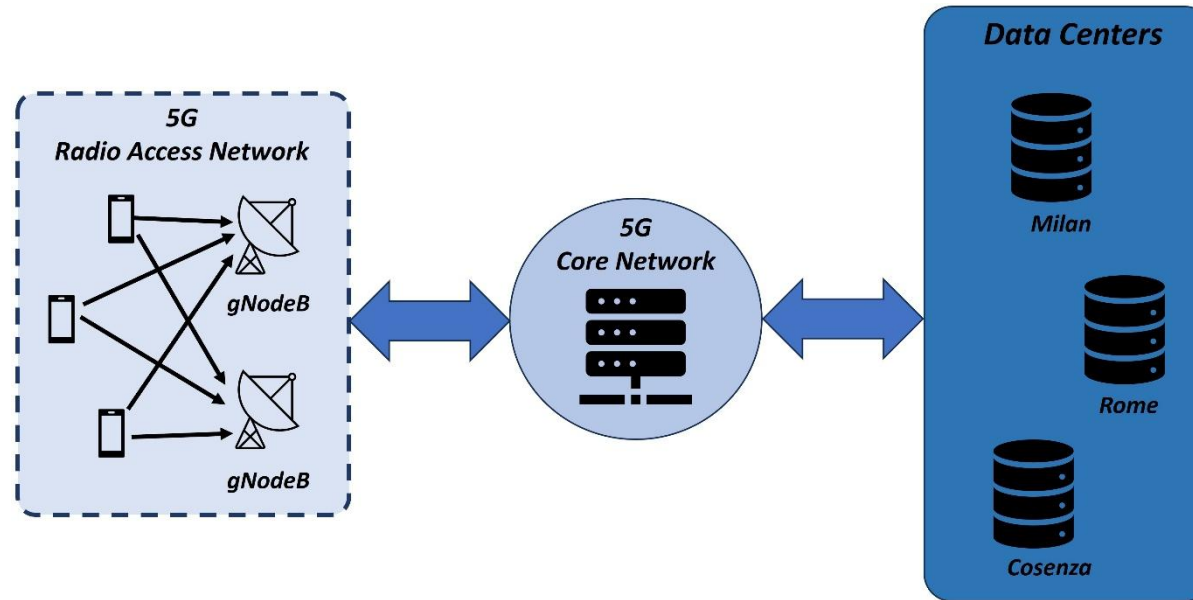


# Problem Definition

- Real-time data exchange is crucial for **Industry 4.0** applications, where delays can negatively impact automation and dynamic process adjustments.
- **Reducing latency** between the **gNodeB** Radio Access Network (RAN) and **User Plane Function (UPF)** is critical for effective operation in **5G networks**.
- This study focuses on developing methodologies for **optimizing 5G network performance**, with an emphasis on latency reduction through **Reinforcement Learning** (RL) techniques.

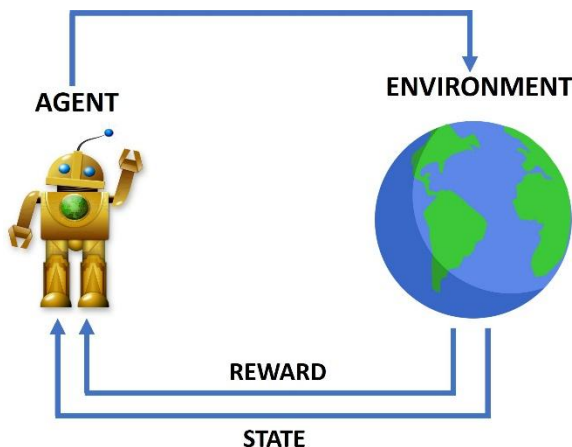


# Network Architecture and Dataset Overview



- **Edge Nodes:** The key geographical sites for this study are the data centers in Milan, Rome, and Cosenza, representing diverse network conditions.
- **Dataset:** Data was collected from multiple data centers, simulating varied traffic profiles (e.g., Night, Busy Hour, Daytime) and introducing real-world constraints like bandwidth caps and packet loss.

# Reinforcement Learning Methodology



CPU	Memory	Disk	Net in	Net out	Latency avg	Latency mdev	Packet loss
0.6	0.5	0.5	0.7	0.7	1	0.2	0.9

- **Goal:** To minimize latency while balancing other KPIs such as CPU and memory utilization across edge nodes.

- **RL Agent Design:** The agent's task is to select the optimal data center for minimizing latency, considering various network performance features:

- Latency (average, mean deviation [ms])
- CPU, memory, and disk usage [%]
- Network traffic (net in, net out, packet loss [%])

$$\sum_{i=1}^n \frac{W(i)}{1+D(i)}$$

- **Reward Function:** The agent's reward is calculated based on a weighted sum of key KPIs, prioritizing latency and packet loss.

# RL Environment

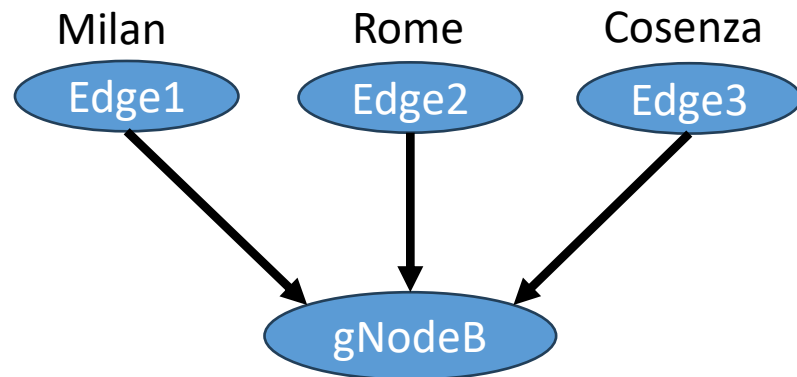
- **Framework:** Developed using Python's Gymnasium library.



- **Key Elements:**

- Environment definition tries to follow the main rules of the 5G network.
- Each of the three edges shares data with the gNodeB at the same time.

## Our Network



### Observation space

Real-time metrics from the dataset.  
Each observation contains data from each edge, e.g. *Latency1*, *Latency2*, *Latency3*, *CPU1*, *CPU2*, ..., ..., *PacketLoss1*, ...

### Action space

Selection of an edge node (*Milan*, *Rome*, *Cosenza*).

### Reward function

Based on the efficiency of the selected edge node in minimizing latency and maintaining balance across KPIs.



# RL Algorithms for 5G Network Optimization

- Three RL architectures were tested:

- Deep Q-Network (**DQN**),
- Proximal Policy Optimization (**PPO**),
- Advantage Actor-Critic (**A2C**).

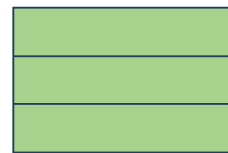
Stable Baselines3



- Each model was trained using real-time data traffic and optimized through different hyperparameters:

- Learning rate
- Batch size
- Discount factor ( $\gamma$ )

Observation



Best data  
center  
policy

RL Agent

Target

Predicted

Reward

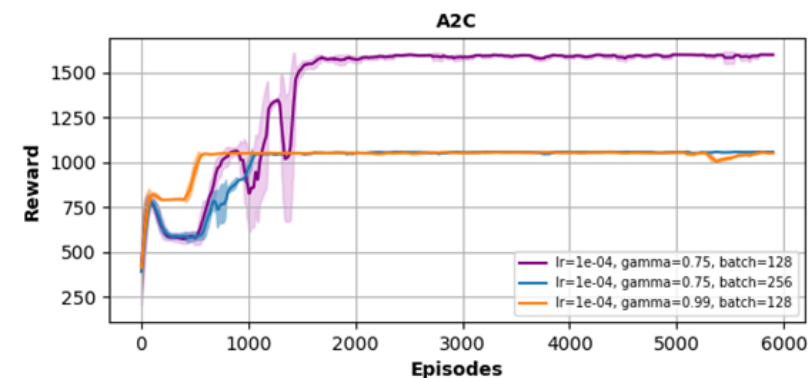
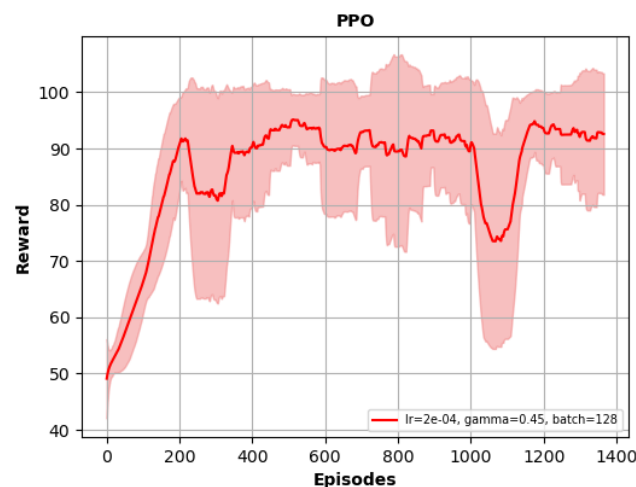
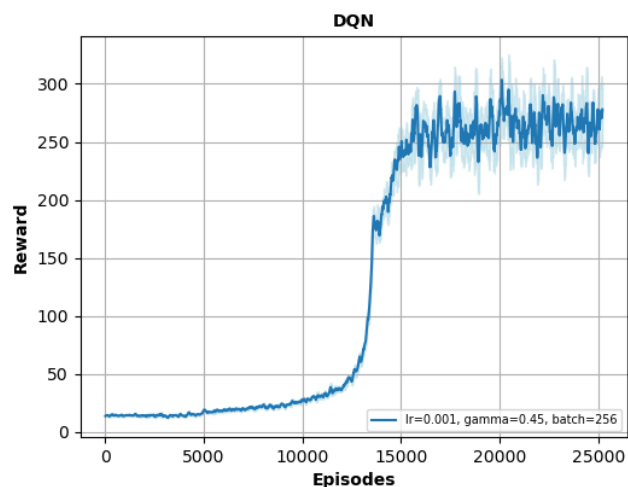
Next step

A matrix of three rows corresponding to the three edges measurements are used as observation state.



# Results and Evaluation

- **DQN** emerged as the most effective algorithm, achieving the highest performance with a maximum reward of **338** and stable convergence.
  - Best configuration: **Learning rate = 0.001**,  **$\gamma = 0.45$** , **Batch size = 256**.
- **PPO** and **A2C** models demonstrated slower or unstable convergence, indicating they are less suited to the task compared to DQN.



# Conclusion

- **DQN** is the preferred model for optimizing 5G network latency in CPS and IIoT environments, showing potential for real-time applications in smart manufacturing.
- **Future works** will focus on
  - **Refinements of the models:** exploring more diverse data center conditions and further reducing latency in edge-cloud interactions.
  - **Sustainability:** minimizing energy consumption and using green energy sources align with global sustainability goals and industry standards for low-carbon operations.

## Takeaways

- The integration of **RL techniques** in 5G networks offers a robust solution for latency optimization, critical for the success of **Industry 4.0** applications.
- **DQN** provides the best balance between reward convergence and network performance in this study, proving its efficacy for low-latency, high-performance industrial operations.